

# VONETS SSA\_1.2 Detailed Communication Protocol

SSA is short for WiFi Signal strength alarming, this communication protocol is used to explain the SSA communication process and related programming development factors. The operating end of the SSA communication protocol is divided into a client and a server. The client is the initiator of the WiFi signal strength early alarming, and the server is the receiving end of the early alarming signal. The entire communication uses UDP protocol, based on the SOCKET standard programming, SSA\_1.2 version is applicable to the VONETS series bridge firmware 3.2.20.4.8 and later versions. The SSA communication protocol packet is divided into report, query, and corresponding response packet, send and receive flow as shown below:

Process Type	SSA Client	Data Direction	SSA Server	Instructions
Alarming Report	Report	-- >		1. When the signal strength of the client's upper level hotspot is lower than the alarming threshold, the client initiates a status report Report 2. Client does not receive a Report response timeout will re-issued a Report;
		< --	Report_Rsp	Report response
Status Query		< --	Query	Query initiated by the server to query client status
	Query_Rsp	-- >C6		Client response to Query

The SSA packet format specification is as follows:

- The Report and Query\_Rsp formats are the same as follows:

Packet Header	Packet Length	Packet ID(seq)	Packet Type	Wiress network card ID	SSA Alarm Enable	WiFi Connection Status	Signal Strength	RSSI (dbm)	Device MAC	Delimiter	Upper level hotspot	Delimiter
2 Bytes	2 Bytes	Unsigned number 2 Bytes	2 Bytes	1 Byte	1 Byte	1 Byte	Unsigned number 1 byte	Signed number 2 Bytes	String 17 Bytes	1 Byte	String 17 Bytes	1 Byte

- Query and Report\_Rsp formats are the same as follows:

Packet Header	Packet Length	Packet ID(seq)	Packet Type	Wiress network card ID	SSA Alarm Enable
2 Bytes	2 Bytes	2 Bytes	2 Bytes	1 Byte	1 Byte

- Fields are explained below:

- Header, which occupies 2 bytes, and the specific value is hexadecimal 2121;
- The length of the packet, which occupies 2 bytes, is an unsigned 16-bit integer.

When the value from the network packet is converted to an integer, **pay attention to the size of the value side, the high 8 bits and the low 8 bits should be exchanged;**

3) Packet ID, 2 bytes, is the unique number of the packet.

3.1 The package ID initiated by the process must match the package ID of the corresponding response package. Otherwise, the response package will be ignored;

3.2 The report's package ID starts at 101 and reaches 65535 and overflows and circulates. Query's package ID starts from 201 to 65535, and it overflows and cycles back and forth;

3.3 Process initiated package ID must be different, otherwise it will be ignored by the client module.

4) Package type, 2 bytes (**Pay attention to the difference between the value of the network packet and the size of the integer variable**), the specific type and type codes are as follows:

Report = 0

Report\_Rsp = 1

Query = 2

Query\_Rsp = 3

5) Wireless network card ID, 1 byte, 0 for 2.4G network card, 1 for 5G network card;

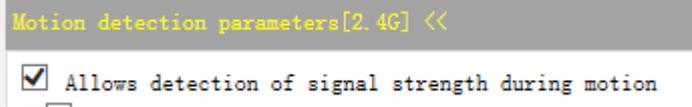
6) SSA Alarming enable 1 byte.

6.1 0 indicates that the alarm is disabled, and the client disables the automatic signal strength alarm function, but it can still respond to the query of the server; 1 indicates that the client is enabled to automatically signal strength alarm;

6.2 The server can change the value of this field to dynamically control the client's automatic alarm function in Report\_Rsp and Query as needed to reduce unnecessary alarm data packets;

**6.3 When programming on the server side, the value of this field in the Report\_Rsp and Query of the server must be the same. Otherwise, this function will be enabled and disabled in the client loop, causing the module to crash. This operation must be used with caution.**

6.4 This field needs to be reset by the server after restarting the module. If it is not set, the value of the related item on the web page is used.



Motion detection parameters[2.4G] <<

Allows detection of signal strength during motion

7) WiFi connection status, byte 1, 0 means disconnection, 1 means connection;

8) Signal strength, byte 1, the value is 0-100;

9) Absolute value of signal strength (absolute value), signed integer, 2 bytes usually it is negative value;

10) MAC, 17 bytes MAC text string;

11) Delimiter, 1 byte, the value is 0.

- About LAN and WAN Communication, when the client is in the LAN and the server is in the WAN, after the client initiates the first Report, the server can use the timer to send a heartbeat handshake periodically to keep the reverse communication. Generally, the recommended interval is not greater than 180 seconds;

- Packet Instance Analysis:

1) Report: (2.4G)

The data below are all in hexadecimal

	Packet Header	Packet Length	Seq	Report	2.4G	SSA Alarming Enable	Disconnect	Signal Strength		
	21 21	30 00	ad 00	00 00	00	01	00	30		
Local Host MAC	30 30 3a 31 37 3a 31 33 3a 31 30 3a 31 38 3a 33 45								00	} Delimiter
Hot MAC	30 30 3a 31 37 3a 31 33 3a 31 30 3a 64 66 3a 36 36								00	

Report\_Rsp: (SSA Alarm Enable)

21 21 0a 00 ad 00 01 00 01

Report\_Rsp: (Disable SSA Alarm)

21 21 0a 00 ad 00 01 00 00

2) Query: (5G, SSA Alarm Enable)

21 21 0a 00 c9 00 02 00 01 01

Query\_Rsp:

21 21 32 00 c9 00 03 00 01 01 01 64 e0 ff

30 30 3a 31 37 3a 31 33 3a 31 30 3a 31 38 3a 33 47 00

30 30 3a 31 37 3a 31 33 3a 31 35 3a 32 39 3a 36 42 00